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**Steps for Recording with WireMock**

**Objective:** Record HTTP interactions using WireMock to simulate and playback requests to a specified endpoint.

1. **Access WireMock Documentation:**
   * Navigate to [WireMock Record and Playback Documentation](https://wiremock.org/docs/record-playback/).
2. **Launch WireMock Recorder:**
   * Copy and paste the WireMock recorder link into your browser:

<http://localhost:8080/__admin/recorder/>

* + This link will launch the WireMock recorder interface.

1. **Configure WireMock Recorder:**
   * In the WireMock recorder interface, configure the following settings:
     + **Base URL:** Set the base URL for the service you want to record. For example:

<https://dev250030.service-now.com>

* + - **Port:** Ensure WireMock is running on the specified port (default is 8080).

1. **Start Recording:**
   * Start recording by initiating requests from your application to the specified service URL (<https://dev250030.service-now.com>).
   * WireMock will intercept and record these HTTP interactions.
2. **Verify Recorded Interactions:**
   * Check the WireMock console or logs to verify that HTTP interactions are being recorded correctly.
3. **Stop Recording:**
   * Once you've captured the desired interactions, stop recording using the controls provided in the WireMock recorder interface.
4. **Save and Export Recorded Interactions:**
   * WireMock typically saves recorded interactions automatically.
   * Consult WireMock documentation for exporting recorded interactions if needed for further testing or playback.

Good Luck !